

OKPANKU, GODSWILL I.

Programmer

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👤 ifeanyi

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EDUCATION

OND

Computer Engineering
2018 – 2020

**Akanu Ibiam Federal
Polytechnic, Unwana,
Ebonyi State.**

SSCE

2010 – 2016

**Solid Steps International
High School, Oyigbo,
Rivers State.**

SKILLS

HTML, CSS, Bootstrap

JavaScript, AJAX

PHP

Python (Django)

SQL

REST APIs

Git

Amazon Web Services

OTHER QUALITIES

Flair for creativity and design

Friendly & flexible.

Physically & mentally agile.

REFERENCES

Available on request.

PROFILE SUMMARY

Solution driven programmer with a track record of commendable performance in modular programming, well-versed in all phases of web development lifecycle, with a strong working knowledge of algorithms and data structures. Enthusiast to apply gained knowledge and skills to real industrial applications.

WORK EXPERIENCE

Computer Instructor/Technical Support:

Excel Mega Computers, ICT centre, Aba, Abia State

■ February, 2022 – current

- Teach students Microsoft office packages.
- Assist in teaching students PHP, JavaScript & Python.
- Participate in diagnosis of hardware problems and advice clients on possible solutions.
- Assist repairs of hardware and installation of OS.

PROJECTS

School Management System:

Co-developer

Features => * Displays texts and graphics for visitors in the frontend, with a section for updatable contents.
* A backend that allows teachers to upload student result based on individual registration number, and a student's section for viewing their result with a generated card pin.

Quiz App:

Developer

Features => * Simple yet sophisticated quiz app with python object oriented programming concept that runs on the Command Line Interface.
* Allows the player to pick from suggested answer to the listed question, randomizes questions, show quiz score, view correct answer option, handles exceptions etc.

Memory game:

Developer

Features => * I recreated from the scratch, a memory game I use to play as a child. It runs on the and the UX was designed with HTML, CSS & JavaScript.
* Basically, it involves flipping a pair of cards that should match and you get a red signal when it doesn't and a green one when it does. Prompting you to try and remember where you kept the other pair.